

Digital Futures Grants, 2016/17

We awarded ten £500 grants in the first year of the Digital Futures grant stream, six more than originally planned. This was due to the high number of applications, and the exceedingly high quality of the proposed projects. These projects range from the purchase of a 3D printer for public engagement activities, to using tablets to capture oral histories from LGBTQ+ community members. Below is a synopsis of all the successful projects, but full reports will be [available on our website](#) in January 2017.

Estorik Collection of Modern Italian Art

Purchase of tablet devices to support educational tours, workshops, teachers' career path development sessions and to aid with marketing. The tablet devices will be used in a variety of ways, from school groups using apps to sketch, take videos and pictures or for Take Over Days, to show visitors images from the archives whilst on guided tours.

Foundling Museum

Purchase of a digital camera to help support their communications activities. The camera will enable them to enhance their digital offering by producing video content, proven to be a rapidly growing marketing tool. Video would offer a way of animating their Collection and programme in new ways, and to distribute content where it will reach new audiences.

Freud Museum

Covering the cost of two workshops aimed to better their understanding of how to increase the reach of their digital collections. In the short term, the workshops will help them to optimise their current collections content for online discovery. In the long term, this will help them in their goal to create a more digitally literate staff.

Garden Museum

Purchase of tablet devices to create digital interactives within their exhibitions. The museum will use a tablet device and digital photographs to develop a digital interactive that will allow visitors to explore a unique photo album.

Gunnersbury Park Museum

Purchase of photography equipment to create a photography suite. Largely, this will help them to catalogue a number of their collections to a high standard. But it will also help the museum to raise the standard of their digital communications, and support the delivery of their museum service upon reopening.

Hackney Museum

Purchase of a DSLR camera with a microphone jack and HD filming capability, to produce simple video content in-house. Owning their own DSLR camera will enable the museum to be more sustainable in their content creation.

Islington Museum

Purchase of tablet devices and a Raspberry Pi 3 to support the project 'Capturing Our Borough'. This relates to data, image and audio capture for Islington Museum's new project, 'Islington's Pride'. The project aims to create a new LGBTQ+ archive of Islington both on and offline.

London Fire Brigade Museum

Purchase of phones and VR headsets for visitors to experience a 360 degree video. The Samsung phones will be used in conjunction with Samsung Gear VR Headsets for the general public to view a 360 degree film of a reconstruction of a real fire.

The Royal Institute of British Architects

Purchase of a 3D printer to support and expand their public engagement activities and learning offer. This will include 3D printing 2D architectural drawings, as well as creating and producing their own 3D designs.

The View

Purchase of equipment to enable the museum to take consistent and quality photographs of their collection. The equipment will enable them to set up a sturdy simple-to-use semi-permanent photographic area. This will be used to train an existing museum volunteer (and later recruit others) to record their collection over the coming two years.



Supported using public funding by

**ARTS COUNCIL
ENGLAND**